

GRAYNET WARFARE ZONE

MEDICAL OVERVIEW FOR BEGINNERS

MEDICAL APPLICATION GUIDE

- **STOP THE BLEED** - apply a tourniquet first. For most gunshots, applying a bandage will stop the bleed in lieu of a tourniquet*.
- **SUTURE ORGAN(S)** - use a suture kit to heal yellow or orange colored organs. If you have a cough, you need to suture organ(s). When healing a teammate in a coma, they will get to their feet once their organ(s) have been sutured**.
- **GIVE BLOOD** - give yourself blood if below 5,000. You will naturally increase blood level slowly overtime, but if you are dizzy, use blood pack(s) until you're over 5,000 or the dizziness stops, whichever comes first.
- **APPLY SPLINT(S)** - apply splint(s) to yellow bone(s).

NOTES:

* Depending on number of gunshots, how many of those are bleeding, how much they are bleeding, and which level of bandage you are applying, you may have to apply more than one bandage.

** If a teammate does not get up after suturing organs, they could need blood depending on the amount of blood loss.

*** You can drag and drop medical supplies in the health screen, or you can right click and select "use".

